-NEWS FROM THE TAX ASSESSOR-

COLLECTOR'S OFFICE - Motor Vehicles Two Steps –

One Sticker – Call for information – 325-835-7771

You need to get your inspection done and pay the inspection station their fee within 90 days of registration (that goes to the last day of the respective month due). We cannot accept bills larger than \$20 so please go to the bank before coming to register your vehicle. We do accept credit and debit cards but there is a 3% convenience fee. Be sure to have your driver's license available, your insurance card, and inspection. We cannot renew a vehicle that is not in your name without a letter of permission from the owner of the vehicle!!! You must live of own property in Irion County to register vehicles here. Finally, please let us know if you received a citation before renewing an expired registration and there will be an extra fee.

WE ISSUE HUNTING AND FISHING LICENSES

You may purchase hunting and fishing licenses at the Irion County Tax Assessor-Collector's Office. You do not have to be a resident of Irion County to buy your license here! The county retains 5% of each transaction so you help our county by registering at the tax assessor-collector's office.

WE ALSO ISSUE BOATS AND MOTOR REGISTRATION AND TITLING

You may also want to consider registering and titling your boat, jet skis, etc through the Irion County Tax Assessor-Collector's Office. The county retains 5% of each transaction so you help our county by doing your transactions at the county tax assessor-collector's office.

*** NEW COURTHOUSE HOURS

For the convenience of our citizens we Will now be open during the noon hour Monday through Thursday-8:00am to 4:30pm Friday – 8:00 am to 4:00 pm Please be aware that motor vehicle Registration will close out at 4:15 pm Monday through Thursday and at 3:45 pm on Friday for balancing.

Voter Registration

Please notify our office if your address or name changes. There is a simple form to fill out that we can mail to you or you can come by and we will help you fill it out